

AMENDMENTS TO THE CLAIMS

1. (Currently Amended) An image enhancement method, comprising:

capturing an image;

constructing a multi-resolution structure comprising one or more resolution layers;

processing each resolution layer using an iterative algorithm having at least one iteration;

calculating a gradient of a penalty functional, wherein the penalty functional includes a weight function that obtains values close to the logarithm of the illumination of the image over most parts of the image;

projecting each processed resolution layer to a subsequent resolution layer;

up-calling each projected resolution layer to the subsequent resolution layer; and

using the projected resolution layers to estimate an illumination image.

2. (Currently Amended) The method of claim 1, further comprising, for each of one or more iterations:

~~calculating a gradient of a penalty functional;~~ and computing an optimal line-search step size.

3. (Canceled).

4. (Currently Amended) The method of claim 1 2, wherein the penalty functional is given by:

$$F[l] = \int_{\Omega} w_1(\nabla s) |\nabla l|^2 + \alpha(l - s) + \beta w_2(\nabla s) |\nabla l - \nabla s|^2 dxdy$$

where  $w_1$  and  $w_2$  are non-linear functions of the gradient.

5. (Original) The method of claim 1, wherein the iterative algorithm is a Projected Normalized Steepest Descent algorithm.

6. (Original) The method of claim 1, wherein the iterative algorithm is a Steepest Descent algorithm.

7. (Currently Amended) The method of claim 1, wherein a set of constraints comprises a constraint comprise that the illumination is greater than the image intensity, L>S.

8. (Currently Amended) The method of claim 1, further comprising applying penalty terms, the penalty terms [[,]] comprising:

that the illumination is spatially smooth;  
that the reflectance is maximized; and  
that the reflectance is piece-wise smooth.

9. (Original) The method of Claim 1, further comprising:

computing the reflectance image based on the captured image and the estimated illumination image;  
computing a gamma correction factor;  
applying the gamma correction factor to the estimated illumination image;

and multiplying the gamma-corrected illumination image and the reflectance image, thereby producing a corrected image.

10. (Currently Amended) A system, embodied in a computer-readable medium, for enhancing digital images, comprising:

a log module that receives an input digital image  $S$  and computes a logarithm  $s$  of the input digital image;

an illumination estimator module that produces an estimate  $l^*$  of an illumination component  $L$  of the input digital image  $S$ , wherein the estimator module employs a construct comprising one or more resolution layers, and an iterative algorithm that processes each of the one or more resolution layers, wherein the iterative algorithm, for each of one or more iterations, calculates a gradient of a penalty functional, wherein the penalty functional includes a weight function that obtains values close to the logarithm of  $L$  over most parts of the image; and

a summing node that sums the logarithm  $s$  and a negative of the estimate  $l^*$  to produce an estimate  $r^*$  of a logarithm of a reflectance component  $R$  of the input digital image  $S$ , wherein a processed resolution layer is used to up-scale a subsequent resolution layer.

11. (Currently Amended) The system of Claim 10, wherein the iterative algorithm, for each of one or more iterations:

~~calculates a gradient of a penalty functional; and~~

'computes an optimal line-search step size.

12. (Canceled).

13. (Currently Amended) The system of claim 10,  
wherein the penalty functional is given by:

$$F[l] = \int_{\Omega} w_1(\nabla s) |\nabla l|^2 + \alpha(l - s) + \beta w_2(\nabla s) |\nabla l - \nabla s|^2 dx dy$$

where  $w_1$  and  $w_2$  are non-linear functions of the gradient.

14. (Original) The system of claim 10, wherein the iterative algorithm is a Projected Normalized Steepest Descent algorithm.

15. (Original) The system of claim 10, wherein the iterative algorithm is a Steepest Descent algorithm.

16. (Original) The system of claim 10, wherein each of the one or more resolution layers is projected onto constraints, and wherein the constraints comprise that the illumination is greater than the image intensity,  $L > S$ .

17. (Original) The system of claim 10, further comprising applying penalty terms, the penalty terms comprising:

that the illumination is spatially smooth;  
that the reflectance is maximized; and  
that the reflectance is piece-wise smooth.

18. (Currently Amended) The system of claim 10,  
further comprising:

a module that computes reflectance and illumination  
images based on the input digital image and the estimate  
illumination image;

a gamma correction module that computes a gamma  
correction factor and applies the gamma correction factor to  
the estimated illumination image; and

a node that multiples the gamma-corrected  
illumination image and the reflectance image, thereby  
producing a corrected digital image.

19. (Currently Amended) A method for enhancing an  
image  $S$ , the image  $S$  comprising a reflectance  $R$  and an  
illumination  $L$ , the method comprising:

constructing a multi-resolution image structure having  
one or more resolution layers;

processing the resolution layers using an iterative  
algorithm, wherein the iterative algorithm, for each of one  
or more iterations, calculates a gradient of a penalty  
functional, wherein the penalty functional includes a weight  
function that obtains values close to the logarithm of L  
over most parts of the image;

projecting the processed resolution layers onto a set  
of constraints, the set of constraints comprising boundary  
conditions and that  $L > S$ ; and

using the projected resolution layers to estimate an  
illumination image.

'20. (Original) The method of claim 19, wherein the image  $S$  is a RGB domain color image, the method further comprising:

mapping colors R, G, B of the image  $S$  into a luminance/chrominance color space;

applying a correction factor to a luminance layer; and

mapping the luminance/chrominance colors back to the RGB domain.

21. (New) The method of claim 19, wherein the penalty functional is given by:

$$F[l] = \int_{\Omega} w_1(\nabla s) |\nabla l|^2 + \alpha(l - s) + \beta w_2(\nabla s) |\nabla l - \nabla s|^2 dxdy$$

where  $w_1$  and  $w_2$  are non-linear functions of the gradient.